



Date : Oct.15, 2007

TECHNICAL DATA

BM094F002B

CONTENTS

No.	Item	Page
1	COVER	1-1/1
2	RECORD OF REVISION	2-1/1
3	DESCRIPTION	3-1/1
4	ABSOLUTE MAXIMUM RATINGS	4-1/1
5	INITIAL OPTICAL CHARACTERISTICS	5-1/2 - 2/2
6	ELECTRICAL CHARACTERISTICS	6-1/1
7	BLOCK DIAGRAM	7-1/1
8	INTERFACE PIN ASSIGNMENT	8-1/7 - 7/7
9	INTERFACE TIMING	9-1/3 - 3/3
A	DIMENSIONAL OUTLINE	10-1/2 - 2/2
B	DESIGNATION OF LOT MARK	11-1/1
C	COSMETIC SPECIFICATIONS	12-1/3-3/3
D	PRECAUTION	13-1/3-3/3
E	APPRICATION NOTE	14-1/1



RECORD OF REVISION

Date	The upper section : Previous revision The lower section : New revision		Summary
	Sheet No.	Page	



DESCRIPTION

The following specifications are applied to the following TFT module.

Note : Inverter for back light unit is built in this module.

Product Name : BM094F002B

General Specifications

Effective Display Area	: (H)819.36(V)460.89	(mm)
Number of Pixels	: (H)1,920×(V)1,080	(pixels)
Pixel Pitch	: (H)0.42675×(V)0.42675	(mm)
Color Pixel Arrangement	: R+G+B Vertical Stripe	
Display Mode	: Transmissive Mode Normally Black Mode	
Top Polarizer Type	: Anti-Glare	
Number of Colors	: 16,777,216	(colors)
Viewing Angle Range	: Wide Version (Horizontal & Vertical : 170°, CR≥10)	
Input Signal	: 2-channel LVDS (LVDS:Low Voltage Differential Signaling)	
Back Light	: 20 pcs. of EEFL	
External Dimensions	: (H)877 x (V)516.8 x (t)55.5	(mm)
Weight	: Typ 9,500	(g)



1. ABSOLUTE MAXIMUM RATINGS

1.1 Environmental Absolute Maximum Ratings

ITEM	Operating		Storage		Unit	Note
	Min.	Max.	Min.	Max.		
Temperature	0	50	-20	60	℃	1),5)
Humidity	2)		2)		%RH	1)
Vibration	-	4.9(0.5G)	-	9.8(1.0G)	m/s ²	3)
Shock	-	29.4(3G)	-	294(30G)	m/s ²	4)
Corrosive Gas	Not Acceptable		Not Acceptable		-	
Illumination at LCD Surface	-	50,000	-	50,000	1x	

Note 1) Temperature and Humidity should be applied to the glass surface of a Super-TFT module, not to the system installed with a module.

The temperature at the center of rear surface should be less than 70℃ on the condition of operating.

The brightness of a EEFL tends to drop at low temperature. Besides, the life-time becomes shorter at low temperature.

2) $T_a \leq 40^\circ\text{C}$ Relative humidity should be less than 85%RH max. Dew is prohibited.

$T_a > 40^\circ\text{C}$ Relative humidity should be lower than the moisture of the 85%RH at 40℃.

3) Frequency of the vibration is between 15Hz and 100Hz. (Remove the resonance point)

4) Pulse width of the shock is 10 ms.

5) Long operation under low temperature may cause some portion of display area to be reddish for several minutes after turning on the product.

However, it does not affect the characteristics and reliability of the product.

1.2 Electrical Absolute Maximum Ratings

(1)TFT Module

$V_{SS} = 0\text{ V}$

ITEM	SYMBOL	Min.	Max.	Unit	Note
Power Supply Voltage	V _{DD}	0	13.2	V	
Input Voltage for logic	V _I	-0.3	3.6	V	1)
Electrostatic Durability	V _{ESD0}	±100		V	2),3)
	V _{ESD1}	±8		kV	2),4)

Note 1)It is applied to pixel data signal and clock signal.

2)Discharge Coefficient : 200pF-250Ω, Environmental : 25℃-70% RH

3)It is applied to I/F connector pins.

4)It is applied to the surface of a metallic bezel and a LCD panel.

(2) Back-light Inverter

$V_{SS} = 0\text{ V}$

ITEM	SYMBOL	Min.	Max.	Unit	Note
Input Voltage	V _{in}	0	28.0	V	
ON/OFF Control Input Voltage	ON/OFF	-0.3	5.5	V	
Brightness Control Voltage	BRT	-0.3	5.5	V	
Error Signal Control	ERR	-0.3	5.5	V	

**2. INITIAL OPTICAL CHARACTERISTICS**

The following optical characteristics are measured under stable conditions. It takes about 30 minutes to reach stable conditions. The measuring point is the center of display area unless otherwise noted.

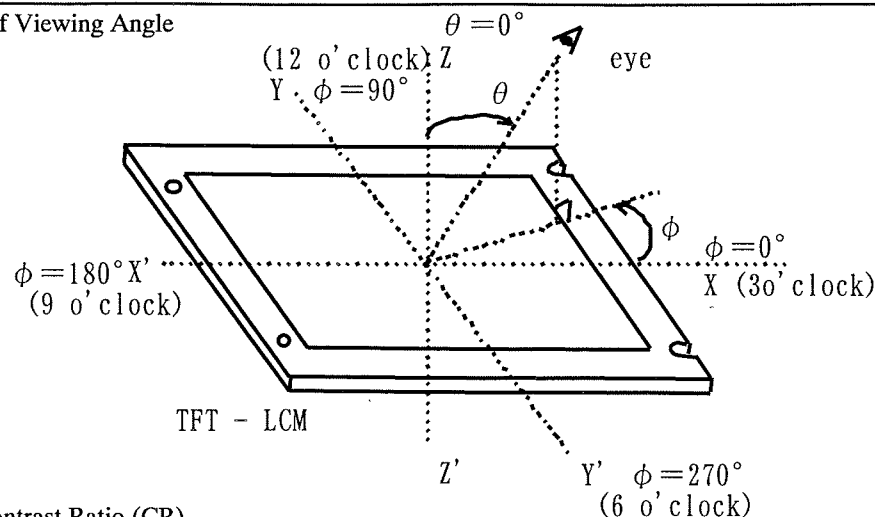
The optical characteristics should be measured in a dark room or equivalent state.

Measuring equipment : CS-1000A or equivalent

Ambient Temperature =25℃, VDD=12.0V, f V=60Hz, VBL=24V, BRT=3.3V

ITEM		SYMBOL	CONDITION	Min.	Typ.	Max.	UNIT	NOTE
Contrast Ratio		C R	$\theta = 0^\circ$ 1)	500	750	-	-	2)
Response Time	Rise	ton		-	8	20	ms	3)
	Fall	toff		-	6	20	ms	3)
Brightness of white		Bwh		350	450	-	cd/m ²	
Brightness uniformity		Buni		-	-	30	%	4)
Color Chromaticity (CIE)	Red	χ		0.62	0.65	0.68	-	【Gray scale =255】
		y		0.30	0.33	0.36		
	Green	χ		0.27	0.30	0.33		
		y		0.59	0.62	0.65		
	Blue	χ		0.12	0.15	0.18		
		y		0.04	0.065	0.10		
	White	χ		0.244	0.274	0.304		
		y		0.245	0.275	0.305		
Variation of Color Position (CIE)	Red	$\Delta \chi$	-	-	0.04	-	5) 【Gray scale =255】	
		Δy	-	-	0.04			
	Green	$\Delta \chi$	-	-	0.04			
		Δy	-	-	0.04			
	Blue	$\Delta \chi$	-	-	0.04			
		Δy	-	-	0.04			
	White	$\Delta \chi$	-	-	0.04			
		Δy	-	-	0.04			
Contrast Ratio at 85°		CR85	$\phi = 0^\circ, 90^\circ$ $180^\circ, 270^\circ$ 1)	10	-	-	-	Estimated value

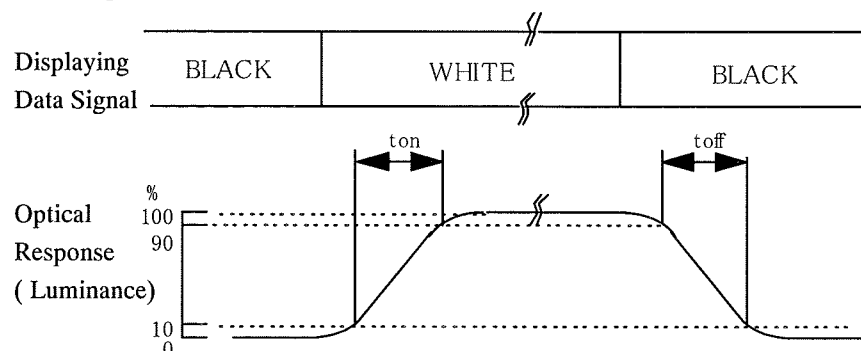
Note 1) Definition of Viewing Angle



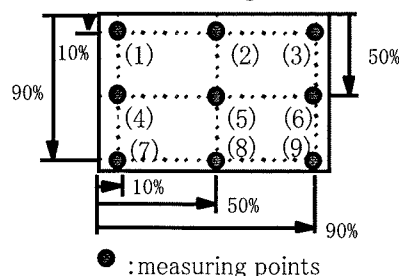
2) Definition of Contrast Ratio (CR)

$$CR = \frac{\text{(Luminance at displaying WHITE)}}{\text{(Luminance at displaying BLACK)}}$$

3) Definition of Response Time



4) Definition of Brightness Uniformity Display pattern is white (255 level). The brightness



uniformity is defined as the following equation. Brightness at each point is measured, and average, maximum and minimum brightness is calculated.

$$B_{uni} = \frac{|B_{max} \text{ or } B_{min} - B_{ave}|}{B_{ave}} \times 100$$

where, B_{max} = Maximum brightness

B_{min} = Minimum brightness

$$B_{ave} = \text{Average brightness} = \frac{\sum_{k=1}^9 (B(k))}{9}$$

5) Variation of color position on CIE is defined as difference between colors at $\theta = 0^\circ$ and at $\theta = 50^\circ$ & $\phi = 0^\circ, 90^\circ, 180^\circ, 270^\circ$.

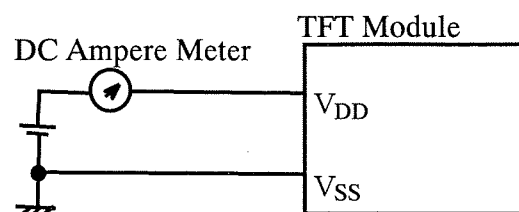
3. ELECTRICAL CHARACTERISTICS

3.1 TFT-LCD Module

Ta=25°C, Vss=0V

ITEM		SYSTEM	Min.	Typ	Max	单位	備考
Power supply Voltage		V _{DD}	11.4	12.0	12.6	V	
Power supply Current		I _{DD}	-	0.9	1.25	A	1), 2)
Ripple voltage of power Supply		V _{DDR}	-	-	0.15	V	
LVDS select	High	LVDSSEL	2.2	2.5	3.6	V	
	Low		0	0	0.6	V	

Note 1) fV=60.0Hz, fCLK=66MHz, VDD=12.0V, and display pattern is white.



- 2) Current fuse is built in a module. Current capacity of power supply for VDD should be larger than 4A, so that the fuse can be opened at the trouble of electrical circuit of module.

3.2 Back Light

ITEM		Symbol	Min.	Typ.	Max.	Unit	Notes	
Input Voltage		VBL	21.6	24.0	26.4	V		
Input Current		IBL	-	-	6.0	A	3)	BRT=3.3V, Ta=25℃
			-	5.0	5.5		4)	
ON/OFF Control Input Voltage	ON	ON/OFF	3.0	3.3	5.5	V	TV set side impedance : 4.7kΩ	
	OFF		-0.3	0.0	0.8	V		
Brighness Control Input Voltage	Min. Brightness	BRT	-0.3	0	0.36	V	TV set side impedance : 1.0kΩ	
	Max. Brightness		3.135	3.3	3.465	V		
PWM Duty	Min. Brightness	on-Duty	-	20	-	%	BRT=0V	
Output Frequency		f	54.5	57.0	59.5	kHz		
Error Signal Control	Normal	ERR	Open Collector			V	Keep open while enable is on and low as long as system is abnormal.	
	Abnormal		-	0.0	0.8	V		
Average Lamp Life Time		-	50,000	-	-	hours	5)	

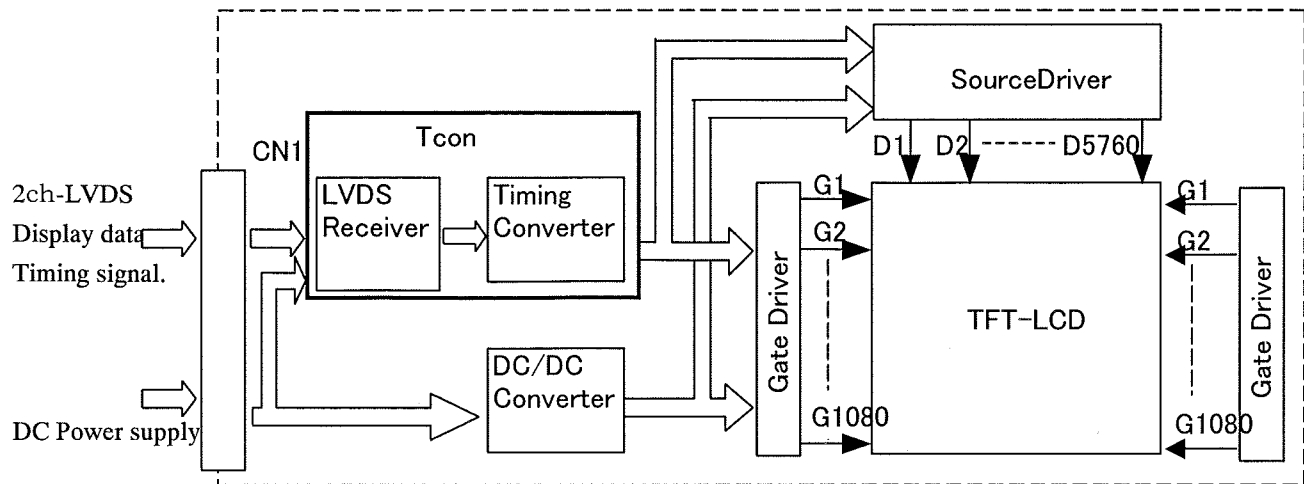
Note 3) Warm up period (1 hour after back light is turned on.)

4) Stable period (Average of 1min after warm up period)

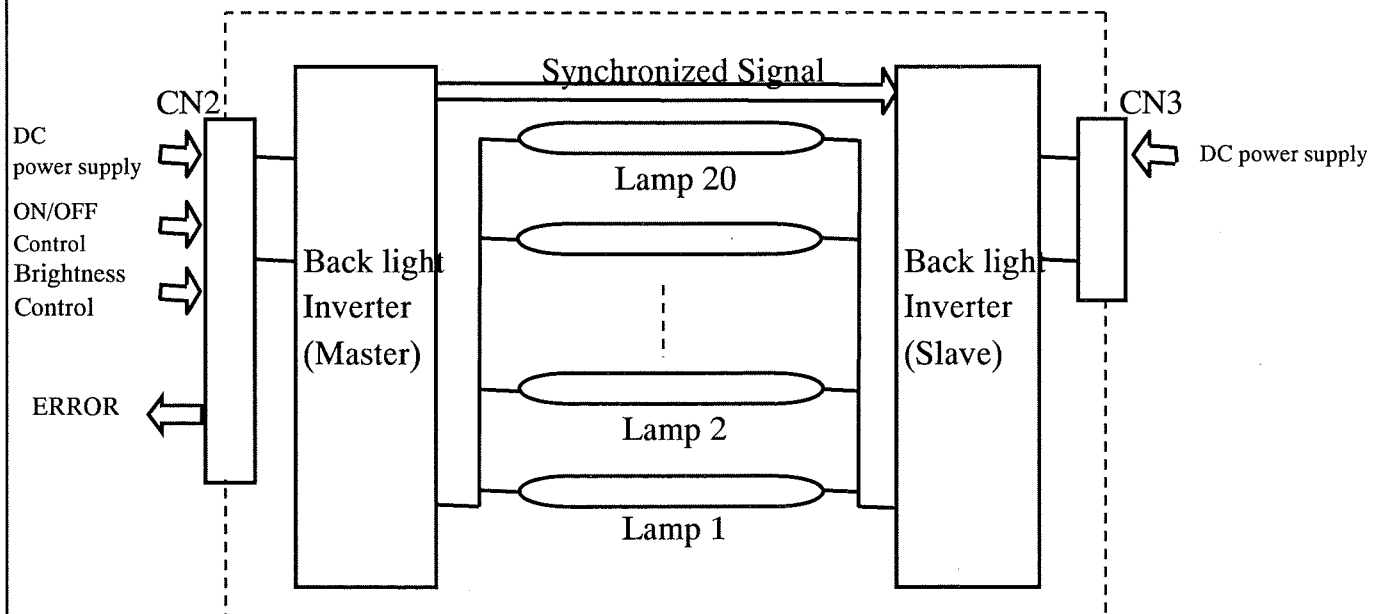
5) Life time of a lamp is defined as the time at which brightness of the lamp is 50% compared to that of initial value at that typical lamp current on condition of continuous operating at 25 ± 2°C.

4. BLOCK DIAGRAM

(1) TFT Module



(2) Back light unit



**5. INTERFACE PIN ASSIGNMENT****5.1 TFT-LCD MODULE**

CN1:JAE FI-R51S-HF

(Matching connector : JAE FI-R51-HL)

PIN No.	SYMBOL	Description	Note
1	VSS	GND(0V)	2)
2	IC	Internally Connected , Keep Open	
3	IC		
4	IC		
5	IC		
6	IC		
7	LVDSSE	Select LVDS Data Format	
8	IC	Internally Connected, Keep Open	
9	IC		
10	IC		
11	VSS	GND(0V)	2)
12	RxA0-	ODD Pixel Data	3)
13	RxA0+		
14	RxA1-	ODD Pixel Data	3)
15	RxA1+		
16	RxA2-	ODD Pixel Data	3)
17	RxA2+		
18	VSS	GND(0V)	2)
19	CLKA-	ODD Pixel Clock	3)
20	CLKA+		
21	VSS	GND(0V)	2)
22	RxA3-	ODD Pixel Data	3)
23	RxA3+		
24	IC	Internally Connected, Keep Open	
25	IC		
26	VSS	GND(0V)	2)
27	VSS		

PIN No.	SYMBOL	Description	Note
28	RxB0-	EVEN Pixel Data	3)
29	RxB0+		
30	RxB1-	EVEN Pixel Data	3)
31	RxB1+		
32	RxB2-	EVEN Pixel Data	3)
33	RxB2+		
34	VSS	GND(0V)	2)
35	CLKB-	EVEN Pixel Clock	3)
36	CLKB+		
37	VSS	GND(0V)	2)
38	RxB3-	EVEN Pixel Data	3)
39	RxB3+		
40	IC	Internally Connected, Keep Open	
41	IC		
42	VSS	GND(0V)	2)
43	VSS		
44	VSS		
45	VSS		
46	VSS	No Connection	
47	NC		
48	VDD		
49	VDD		
50	VDD		
51	VDD		

- Notes
- 1) All VDD pins shall be connected to +12.0V(Typ.).
 - 2) All VSS pins shall be grounded. Metal bezel is internally connected to VSS.
 - 3) Rx n+ and Rx n- (n=0,1,2,3) should be wired by twist-pairs or side-by-side FPC patterns, respectively.

5.2 BACK-LIGHT UNIT

CN2:JST S14B-PH-SM3-TF(LF)

(Matching connecor : JST PHR-14)

Pin No.	SYMBOL	Description	Note
1	VIN	Power Supply (typ.+24.0V)	1)
2	VIN		
3	VIN		
4	VIN		
5	VIN		
6	VSS	GND(0V)	2)
7	VSS		
8	VSS		
9	VSS		
10	VSS		
11	ERR	Error Signal Control	
12	ON/OFF	High:Lamp ON, Low:Lamp OFF	
13	BRT	Brightness Control	
14	IC	Internally Conected, Keep Open	

Notes 1) All VIN pins shall be connected to +24.0V(Typ.).

2) All VSS pins shall be grounded. Metal bezel is internally connected to VSS.

CN3:JST S12B-PH-SM3-TF(LF)

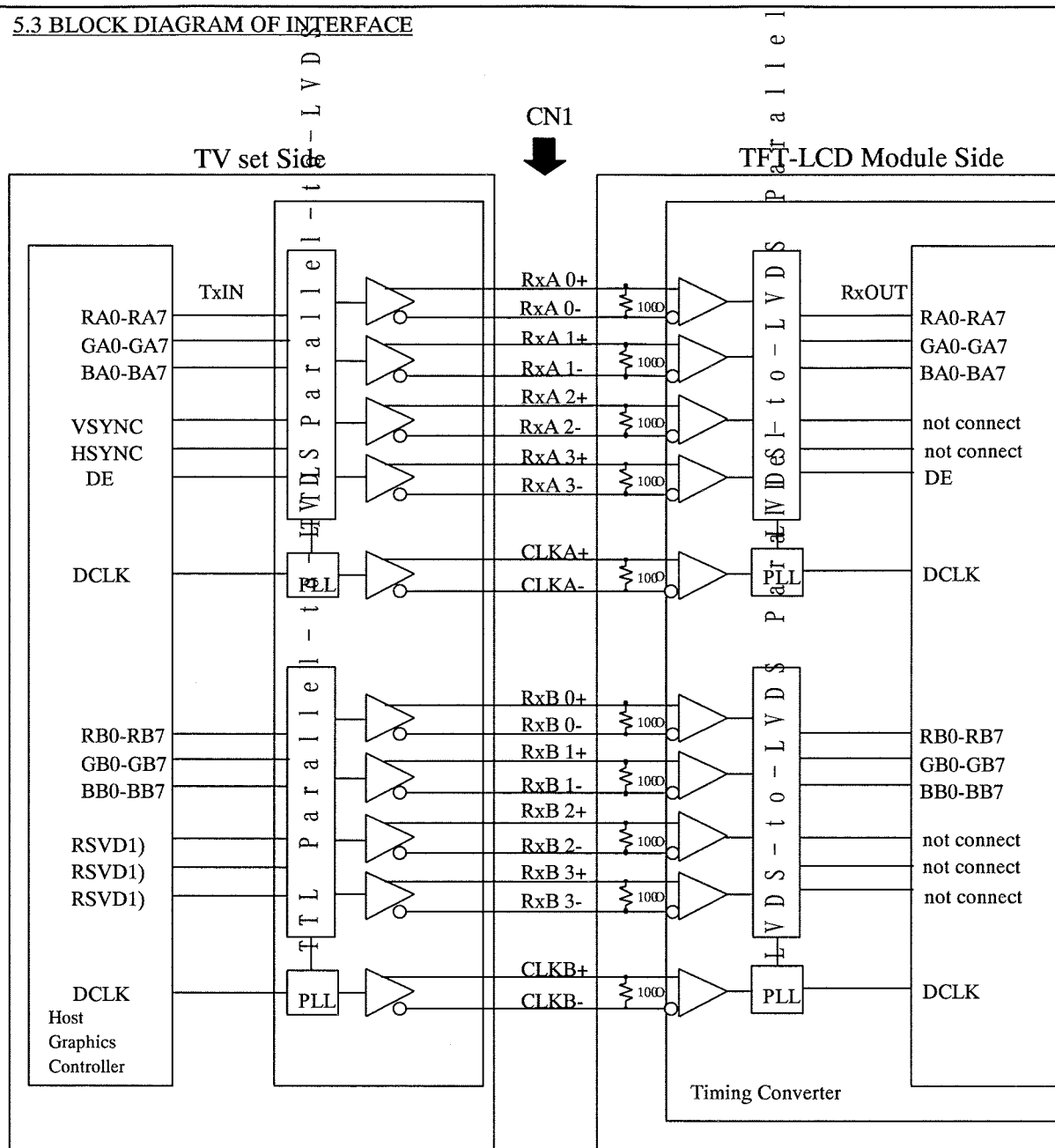
(Matching connecor : JST PHR-12)

Pin No.	SYMBOL	Description	Note
1	VIN	Power Supply (typ.+24.0V)	1)
2	VIN		
3	VIN		
4	VIN		
5	VIN		
6	VSS	GND(0V)	2)
7	VSS		
8	VSS		
9	VSS		
10	VSS		
11	NC	NC	
12	NC	NC	

Notes 1) All VIN pins shall be connected to +24.0V(Typ.).

2) All VSS pins shall be grounded. Metal bezel is internally connected to VSS.

5.3 BLOCK DIAGRAM OF INTERFACE



RA0~RA7, RB0~RB7 : Pixel R Data (7; MSB, 0; LSB)

GA0~GA7, RB0~RB7 : Pixel G Data (7; MSB, 0; LSB)

BA0~BA7, BB0~BB7 : Pixel B Data (7; MSB, 0; LSB)

DE : Data Enable

Notes 1) The system must have the transmitter to drive the module.

2) LVDS cable impedance shall be 50 ohms per signal line or about 100 ohms per twist-pair line when it is used differentially.



5.4 LVDS INTERFACE

The LVDSSEL signal of the connector pin specification is "L". 【LVDSSEL = L】

	SIGNAL	TRANSMITTER		INTERFACE CONNECTOR		RECEIVER		TFT CONTROL
		PIN	INPUT	TV Set	TFT-LCD	PIN	OUTPUT	INPUT
24bit	RA0/RB0	51	Tx IN0	TA OUT0+	RxA/B 0+	27	Rx OUT0	RA0/RB0
	RA1/RB1	52	Tx IN1			29	Rx OUT1	RA1/RB1
	RA2/RB2	54	Tx IN2			30	Rx OUT2	RA2/RB2
	RA3/RB3	55	Tx IN3			32	Rx OUT3	RA3/RB3
	RA4/RB4	56	Tx IN4	TA OUT0-	RxA/B 0-	33	Rx OUT4	RA4/RB4
	RA5/RB5	3	Tx IN6			35	Rx OUT6	RA5/RB5
	GA0/GB0	4	Tx IN7			37	Rx OUT7	GA0/GB0
	GA1/GB1	6	Tx IN8			38	Rx OUT8	GA1/GB1
	GA2/GB2	7	Tx IN9	TA OUT1+	Rx A/B1+	39	Rx OUT9	GA2/GB2
	GA3/GB3	11	Tx IN12			43	Rx OUT12	RA3/RB3
	GA4/GB4	12	Tx IN13			45	Rx OUT13	RA4/RB4
	GA5/GB5	14	Tx IN14			46	Rx OUT14	RA5/RB5
	BA0/BB0	15	Tx IN15	TA OUT1-	RxA/B 1-	47	Rx OUT15	RA0/RB0
	BA1/BB1	19	Tx IN18			51	Rx OUT18	RA1/RB1
	BA2/BB2	20	Tx IN19			53	Rx OUT19	RA2/RB2
	BA3/BB3	22	Tx IN20			54	Rx OUT20	RA3/RB3
	BA4/BB4	23	Tx IN21	TA OUT2+	Rx A/B2+	55	Rx OUT21	RA4/RB4
	BA5/BB5	24	Tx IN22			1	Rx OUT22	RA5/RB5
	HSYNC or RSVD1)	27	Tx IN24			3	Rx OUT24	HSYNC or RSVD1)
	VSYNC or RSVD1)	28	Tx IN25	TA OUT2-	Rx A/B2-	5	Rx OUT25	VSYNC or RSVD1)
	DE/RSVD1)	30	Tx IN26			6	Rx OUT26	DE/RSVD1)
	RA6/RB6	50	Tx IN27			7	Rx OUT27	RA6/RB6
	RA7/RB7	2	Tx IN5	TA OUT3+	RxA/B 3+	34	Rx OUT5	RA7/RB7
	GA6/GB6	8	Tx IN10			41	Rx OUT10	GA6/GB6
	GA7/GB7	10	Tx IN11			42	Rx OUT11	GA7/GB7
	BA6/BB6	16	Tx IN16			49	Rx OUT16	BA6/BB6
	BA7/BB7	18	Tx IN17	TA OUT3-	Rx A/B3-	50	Rx OUT17	BA7/BB7
	RSVD 1)	25	Tx IN23			2	Rx OUT23	RSVD 1)
	DCLK	31	TxCLK IN	TxCLK OUT+	RxCLKA/B IN+	26	RxCLK OUT	DCLK
				TxCLK OUT-	RxCLKA/B IN-			

RA0~RA7, RB0~RB7 :Pixel R Data (7;MSB, 0;LSB)

GA0~GA7, GB0~GB7 :Pixel G Data (7;MSB, 0;LSB)

BA0~BA7, BB0~BB7 :Pixel B Data (7;MSB, 0;LSB)

DE :Data Enable

Notes 1)RSVD(reserved)pins on the transmitter shall be tied to"H"or"L".



The LVDSSEL signal of the connector pin specification is "H". 【LVDSSEL = H】

	SIGNAL	TRANSMITTER		INTERFACE CONNECTOR		RECEIVER		TFT CONTROL
		PIN	INPUT	TV Set	TFT-LCD	PIN	OUTPUT	INPUT
24bit	RA2/RB2	51	Tx IN0	TA OUT0+	RxA/B 0+	27	Rx OUT0	RA2/RB2
	RA3/RB3	52	Tx IN1			29	Rx OUT1	RA3/RB3
	RA4/RB4	54	Tx IN2			30	Rx OUT2	RA4/RB4
	RA5/RB5	55	Tx IN3			32	Rx OUT3	RA5/RB5
	RA6/RB6	56	Tx IN4	TA OUT0-	RxA/B 0-	33	Rx OUT4	RA6/RB6
	RA7/RB7	3	Tx IN6			35	Rx OUT6	RA7/RB7
	GA2/GB2	4	Tx IN7			37	Rx OUT7	GA2/GB2
	GA3/GB3	6	Tx IN8			38	Rx OUT8	GA3/GB3
	GA4/GB4	7	Tx IN9	TA OUT1+	Rx A/B1+	39	Rx OUT9	GA4/GB4
	GA5/GB5	11	Tx IN12			43	Rx OUT12	GA5/GB5
	GA6/GB6	12	Tx IN13			45	Rx OUT13	GA6/GB6
	GA7/GB7	14	Tx IN14			46	Rx OUT14	GA7/GB7
	BA2/BB2	15	Tx IN15	TA OUT1-	RxA/B 1-	47	Rx OUT15	BA2/BB2
	BA3/BB3	19	Tx IN18			51	Rx OUT18	BA3/BB3
	BA4/BB4	20	Tx IN19			53	Rx OUT19	BA4/BB4
	BA5/BB5	22	Tx IN20			54	Rx OUT20	BA5/BB5
	BA6/BB6	23	Tx IN21	TA OUT2+	Rx A/B2+	55	Rx OUT21	BA6/BB6
	BA7/BB7	24	Tx IN22			1	Rx OUT22	BA7/BB7
	HSYNC or RSVD1)	27	Tx IN24			3	Rx OUT24	HSYNC or RSVD1)
	VSVD1)	28	Tx IN25	TA OUT2-	Rx A/B2-	5	Rx OUT25	VSVD1)
	DE/RSVD1)	30	Tx IN26			6	Rx OUT26	DE/RSVD1)
	RA0/RB0	50	Tx IN27			7	Rx OUT27	RA0/RB0
	RA1/RB1	2	Tx IN5	TA OUT3+	RxA/B 3+	34	Rx OUT5	RA1/RB1
	GA0/GB0	8	Tx IN10			41	Rx OUT10	GA0/GB0
	GA1/GB1	10	Tx IN11			42	Rx OUT11	GA1/GB1
	BA0/BB0	16	Tx IN16			49	Rx OUT16	BA0/BB0
	BA1/BB1	18	Tx IN17	TA OUT3-	Rx A/B3-	50	Rx OUT17	BA1/BB1
	RSVD 1)	25	Tx IN23			2	Rx OUT23	RSVD 1)
	DCLK	31	TxCLK IN	TxCLK OUT+	RxCLKA/B IN+	26	RxCLK OUT	DCLK
				TxCLK OUT-	RxCLKA/B IN-			

RA0~RA7, RB0~RB7 :Pixel R Data (7;MSB, 0;LSB)

GA0~GA7, GB0~GB7 :Pixel G Data (7;MSB, 0;LSB)

BA0~BA7, BB0~BB7 :Pixel B Data (7;MSB, 0;LSB)

DE :Data Enable

Notes 1)RSVD(reserved)pins on the transmitter shall be tied to"H"or"L".

5.5 CORRESPONDENCE BETWEEN INPUT DATA AND DISPLAY IMAGE

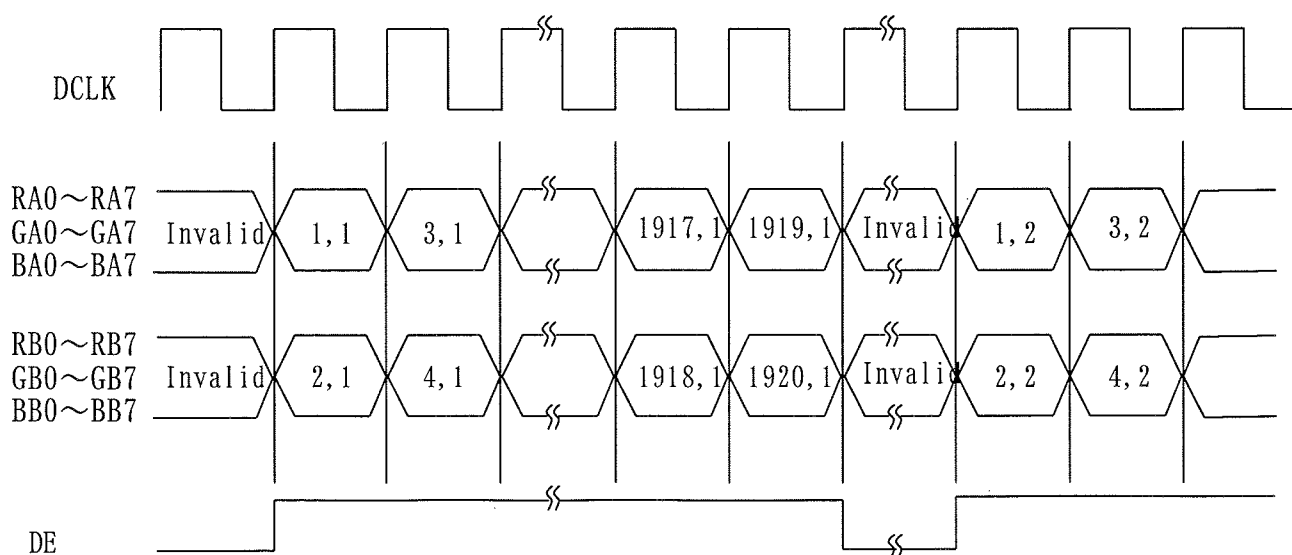
Display data of adjacent one pixel is latched during one cycle of DCLK.

	(1, 1)			(1, 2)	
RA	GA	BA	RB	GB	BB

odd pixel : RA0~RA7 :R data
GA0~GA7 :G data
BA0~BA7 :B data

Even pixel: RB0~RB7 :R data
GB0~GB7 :G data
BB0~BB7 :B data

1, 1	1, 2	1, 3	-----	1, 1920
2, 1	2, 2	2, 3	-----	2, 1920
3, 1	3, 2	3, 3	-----	3, 1920
⋮	⋮	⋮		⋮
1080, 1	1080, 2	1080, 3	-----	1080, 1920





5.6 RELATIONSHIP BETWEEN DISPLAY COLORS AND INPUT SIGNALS

Input		Red Data								Green Data								Blue Data							
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	B7	B6	B5	B4	B3	B2	B1	B0
Color		MSB				LSB				MSB				LSB				MSB				LSB			
Basic Color	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Blue(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Red	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (1)	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (2)	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Red(254)	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Green	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
	Green (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Green(254)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Blue	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	Blue (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Blue (254)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue (255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

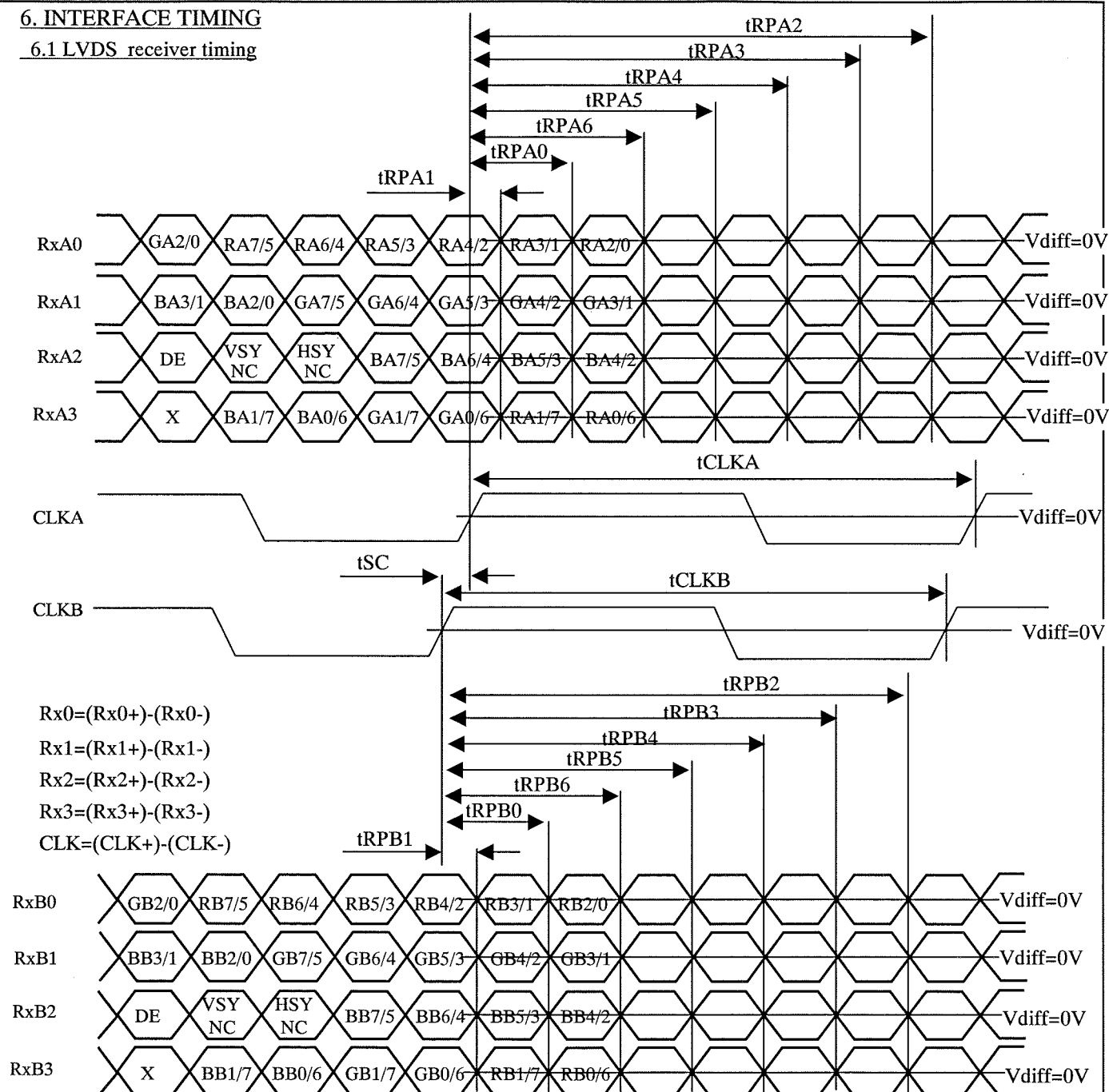
Notes 1) Definition of gray scale:

Color(n) Number in parenthesis indicates gray scale level. Larger n corresponds to brighter level.

2) Data: 1:High, 0:Low

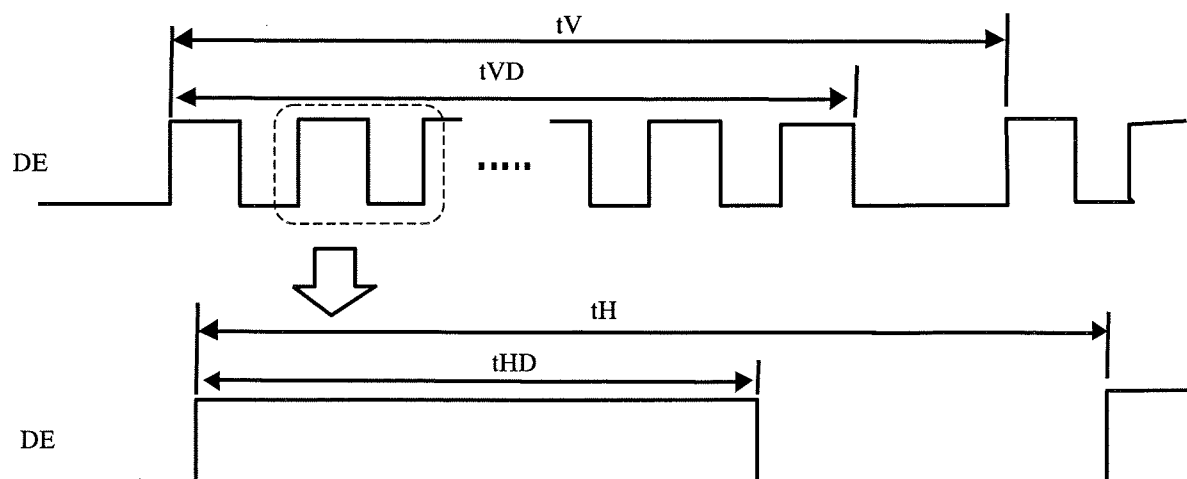
6. INTERFACE TIMING

6.1 LVDS receiver timing



Item	Symbol	Min	Typ	Max	Unit	Note
CLK	Frequency	DCLK	65	66	67.5	MHz =1/tclk
	CLK Skew	tSC	-4.0	0	4.0	ns
Rx*0 Rx*1 Rx*2 Rx*3	0 data position	tRP0	1/7tCLK - 0.4	1/7tCLK	1/7tCLK + 0.4	ns
	1st data position	tRP1	-0.4	0	+0.4	
	2nd data position	tRP2	2/7tCLK - 0.4	2/7tCLK	2/7tCLK + 0.4	
	3rd data position	tRP3	3/7tCLK - 0.4	3/7tCLK	3/7tCLK + 0.4	
	4th data position	tRP4	4/7tCLK - 0.4	4/7tCLK	4/7tCLK + 0.4	
	5th data position	tRP5	5/7tCLK - 0.4	5/7tCLK	5/7tCLK + 0.4	
	6th data position	tRP6	6/7tCLK - 0.4	6/7tCLK	6/7tCLK + 0.4	

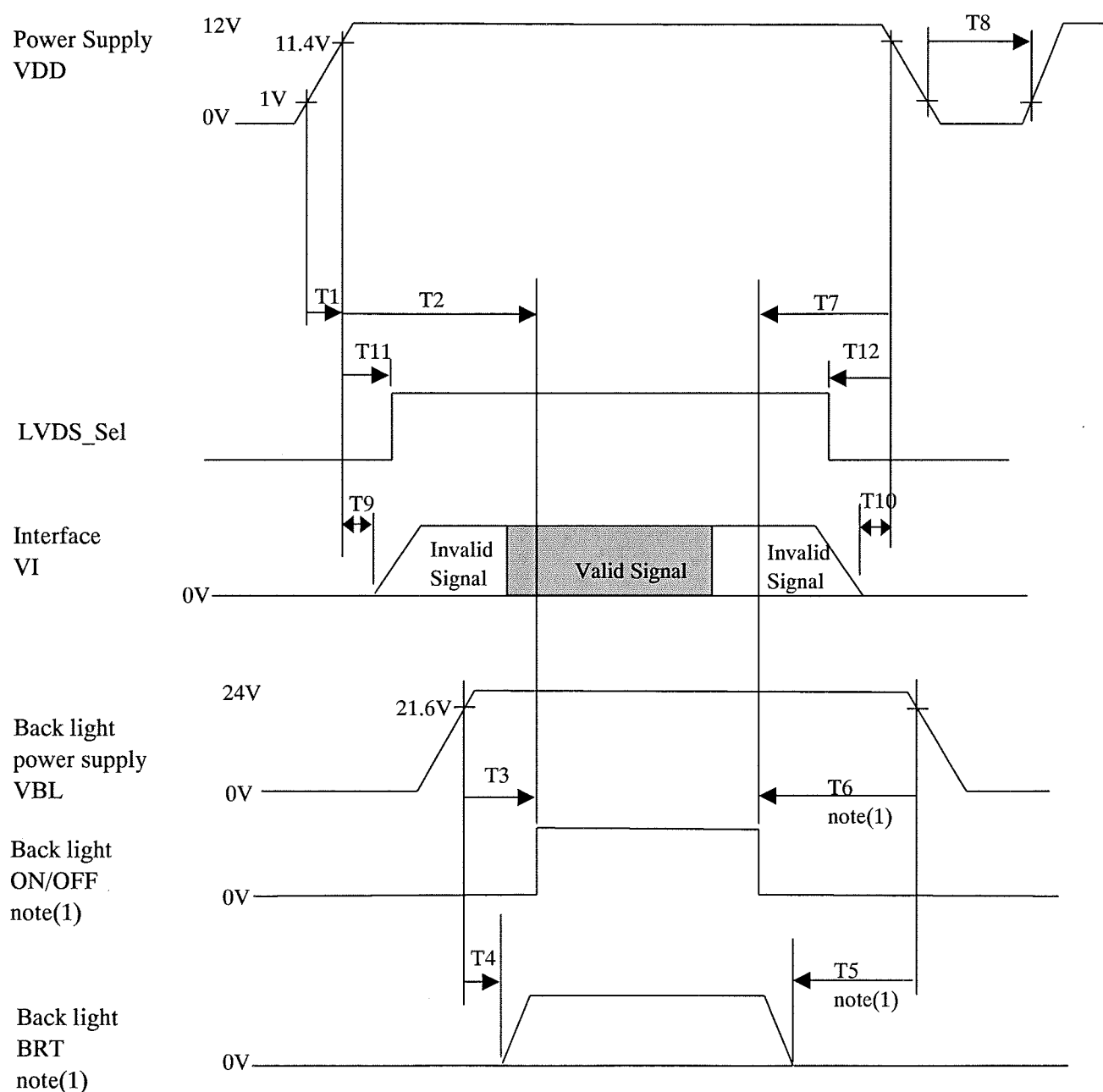
6.2 SYNCHRONIZATION SIGNAL TIMING



Item		Symbol	Min	Typ	Max	Unit	Note
DE	Horizontal Frequency	fH	63	66	68	kHz	
	Horizontal Period	tH	990	1000	1035	tCLK	
	Horizontal Valid	tHD	960			tCLK	
	Vertical Frequency	fV	48	60	62	Hz	
	Vertical Period	tV	1090	1100	1350	tH	
	Vertical Valid	tVD	1080			tH	

2pxl/clock

6.3 TIMING BETWEEN INTERFACE SIGNALS POWER SUPPLY

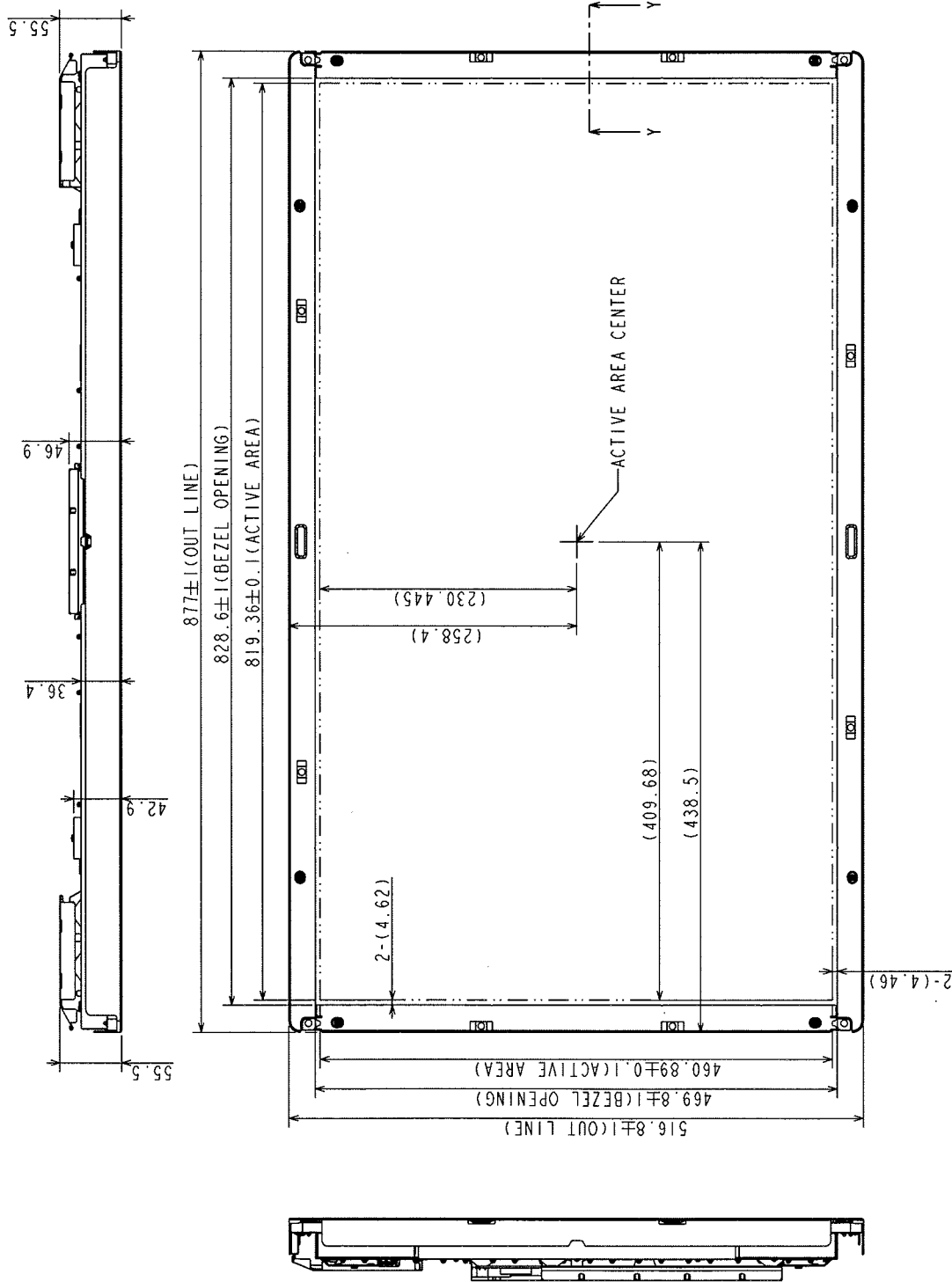


$0 \leq T1 \leq 10$	$-100 \leq T5$	$10 \leq T9$	$10 \leq T11 \leq T2-150$
$350 \leq T2$	$-100 \leq T6$	$0 \leq T10$	$0 \leq T12$
$0 \leq T3$	$0 \leq T7$		
$1 \leq T4$	$350 \leq T8$		

Unit : ms

Note 1) In all periods, the backlight ON/OFF signal voltage and the BRT signal voltage should be lower than the backlight power supply voltage.

DIMENSIONAL OUT LINE (1) FRONT VIEW



Note 1) The dimension in parenthesis is a reference value.

2) Unspecified tolerance to be ±1.0

BM094F002B

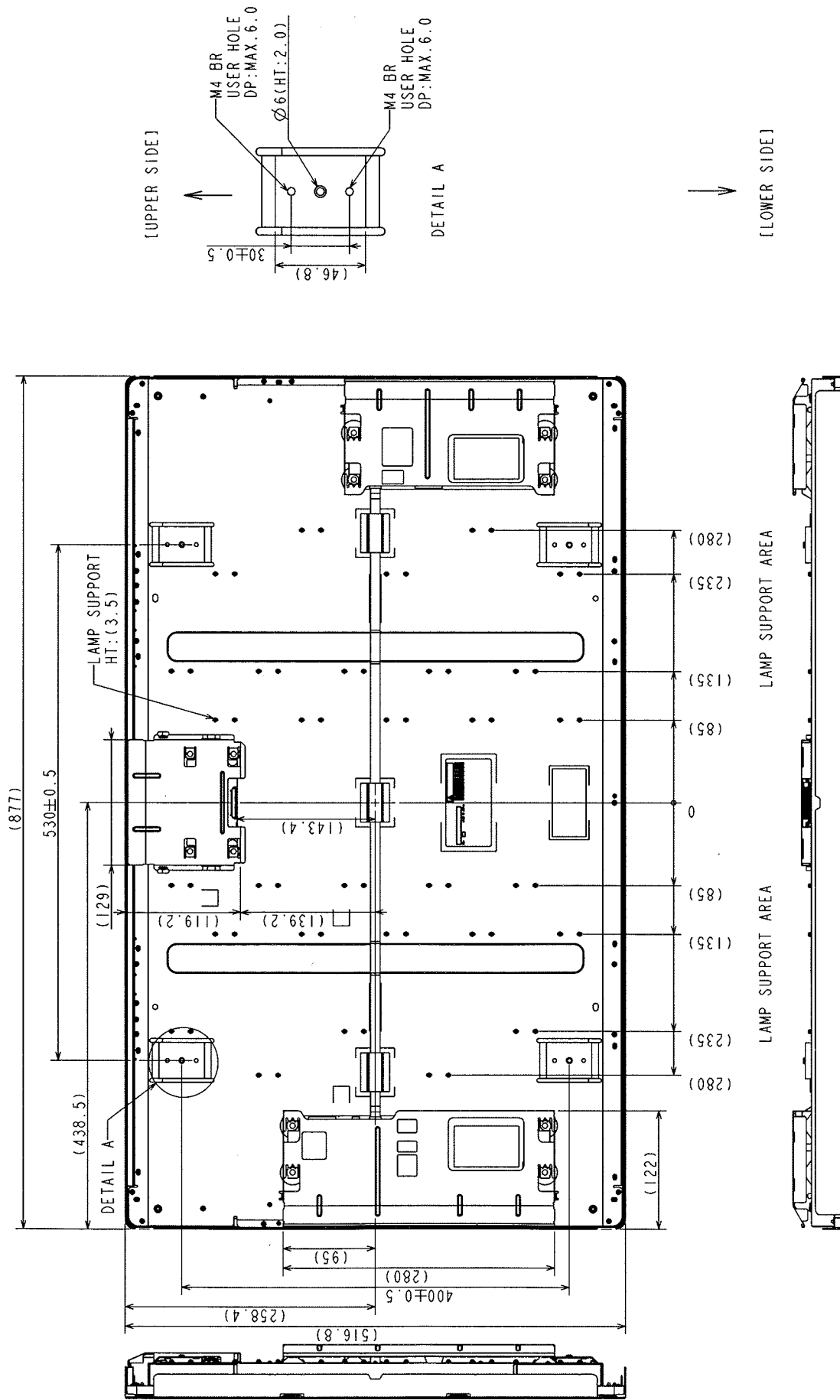
Date Oct. 15, 2007

Sh. No.

BM-ASIA066 - A

Page 10-1/2

(2) BACK VIEW



Note 1) The dimension in a parenthesis is a reference value.
 2) Unspecified tolerance to be ± 1.0

BM094F002B

Date Oct. 15, 2007

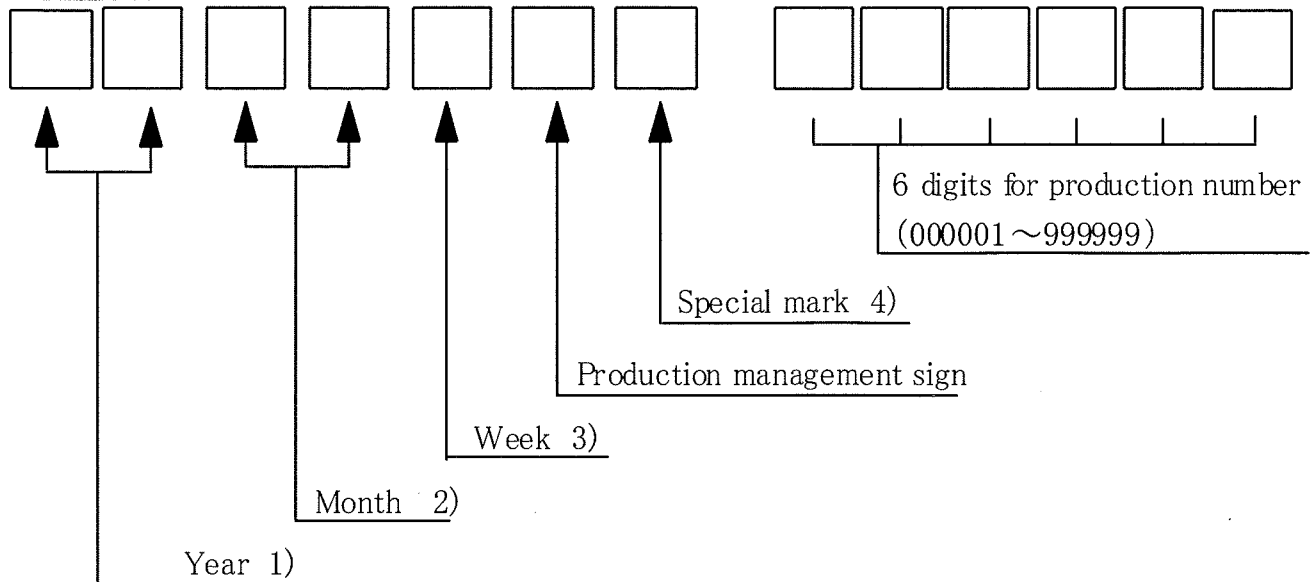
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BM-ASIA066 - A

Page 10-2/2

8. DESIGNATION OF LOT MARK

8.1 LOT MARK



Notes

1)

Year	Mark
2007	07
2008	08
2009	09

2)

Month	Mark	Month	Mark
1	01	7	07
2	02	8	08
3	03	9	09
4	04	10	10
5	05	11	11
6	06	12	12

3)

Week(Day)	Mark
1~7	1
8~14	2
15~21	3
22~28	4
29~31	5

- 4) It is the mark that was opened up by production person to take correspondence with production number.

8.2 Location of lot mark

Lot mark is printed on a label. The label is on the metallic bezel as shown in 7. External Dimensional.
The style of character will be changed without notice.



9. COSMETIC SPECIFICATIONS

9.1 Condition for cosmetic inspection

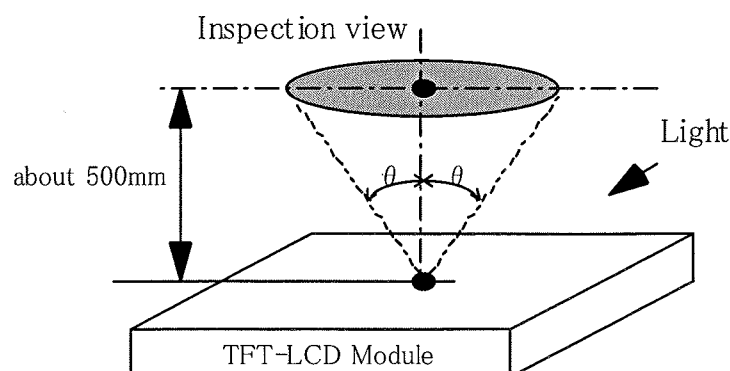
(1) Viewing zone

- a) The figure shows the correspondence between eyes (of inspector) and TFT-LCD module.

$\theta \leq 45^\circ$: when non-operating inspection

$\theta \leq 5^\circ$: when operating inspection

- b) Inspection should be executed only from front side and only A-zone.
Cosmetic of B-zone and C-zone are ignore.
(refer to 9.2 Definition of zone)

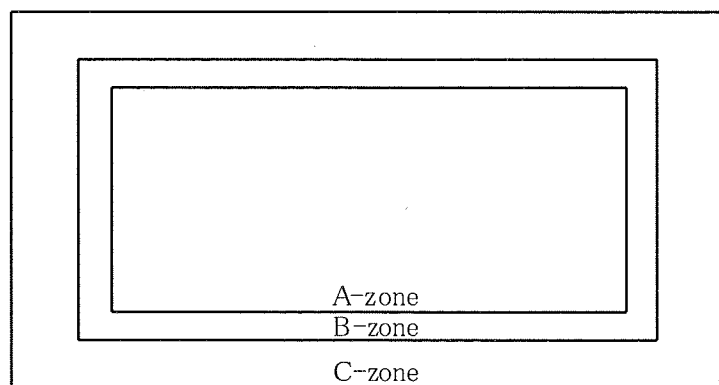


(2) Environmental

- a) Temperature : 25 degrees
- b) Ambient light : about 700 lx and non-directive when operating inspection.
: about 1000 lx and non-directive when non-operating inspection.
- c) Back-light : when non-operating inspection, back-light should be off .

9.2 Definition of zone

- A-zone : Display area (pixel area)
- B-zone : Area between A-zone and C-zone
- C-zone : Metallic bezel area



**9.3 COSMETIC SPECIFICATIONS**

When displaying conditions are not stable (ex. at turn on or off), the following specifications are not applied.

When displaying conditions are not stable (on at turn on or off), the following specifications are not applied.							
	No	ITEM			Max. acceptable number	Unit	Note
					A-zone		
Operating inspection	1	Dot defect	Sparkle mode	1-dot	6	pcs	1),2),4)
				2-dots	2	Units	1),2),5)
				3-dots	1		
				4-dots	0		
				Density	3	pcs/f 20mm	1),2),6)
				Total	7	pcs	1),2)
			Black mode	1-dot	15	pcs	1),3),4)
				2-dots	3	Units	1),3),5)
				3-dots	1		
				3-dots	0		
				Density	4	pcs/f 20mm	1),3),6)
				Total	15	pcs	1),3)
			Total			21	pcs
	2	Line defect			Serious one is not allowed	-	-
	3	Uneven brightness					
	4	Stain inclusion Line shape W : width (mm) L : length (mm)	W ≤ 0.08	L : Ignore	Ignore	pcs	7)
			W ≤ 0.25	L ≤ 2.0	16		
				2.0 < L ≤ 4.0	8		
				L > 4.0	0		
			W > 0.25	-	(See dot shape)		
	5	Stain inclusion Dot shape D : ave. dia (mm)	D ≤ 0.5		Ignore	pcs	7)
			D ≤ 1.0		8		
			D > 1.0		0		
	6	Scratch on polarizer Line shape W : width (mm) L : length (mm)	W ≤ 0.15	L : Ignore	Ignore	pcs	8)
			W ≤ 0.3	L ≤ 20	10		
				L > 20	0		
			W > 0.5	-	0		
7	Scratch on polarizer Dot shape D : ave. dia (mm)	D ≤ 0.6		Ignore	pcs	8)	
		0.6 < D ≤ 1.0		10			
		D > 1.0		0			